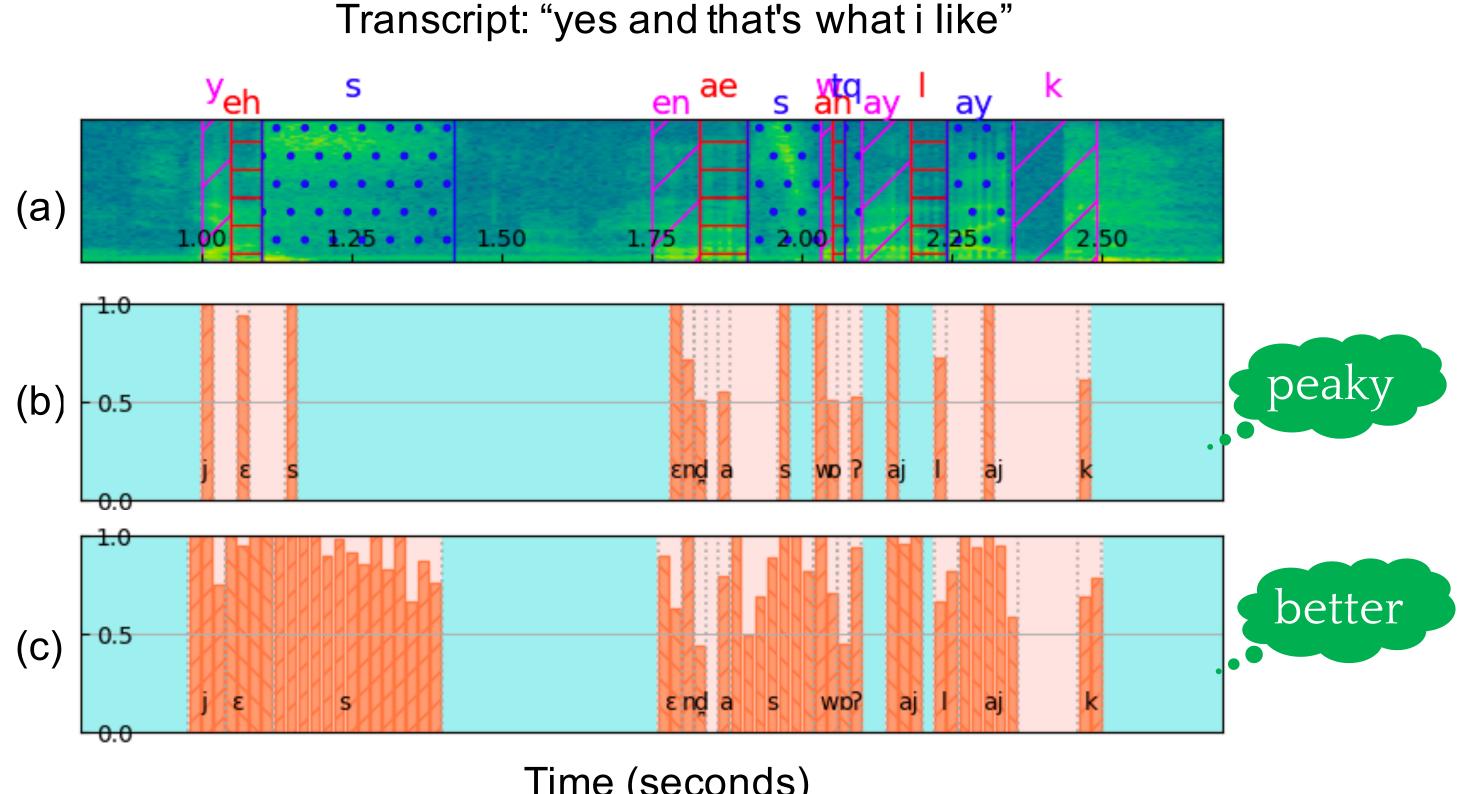
# Less Peaky And More Accurate CTC Forced Alignment by Label Priors

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### TL;DR

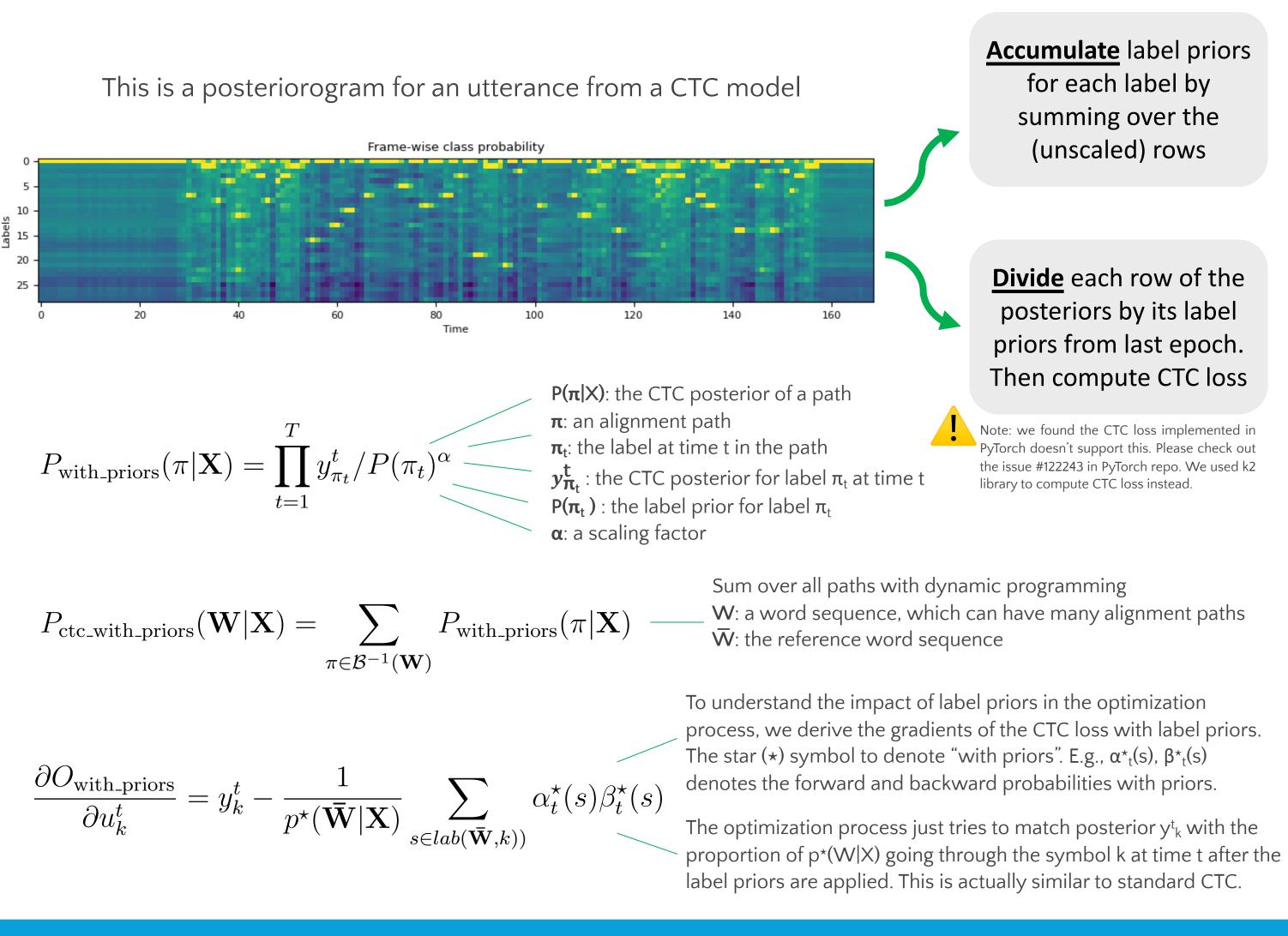
In this work, we found that the **peaky behavior of CTC models** can be alleviated by applying label priors during training. This can generate more accurate forced alignment timestamps than standard CTC.



Time (seconds)

### Methodology

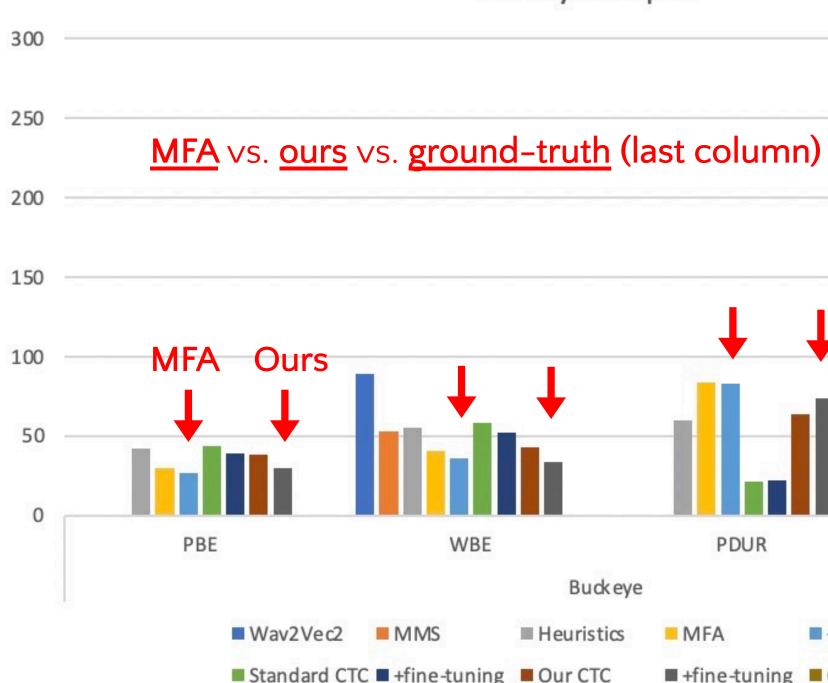
This is done simply by dividing the CTC posterior probabilities with the label priors during training.

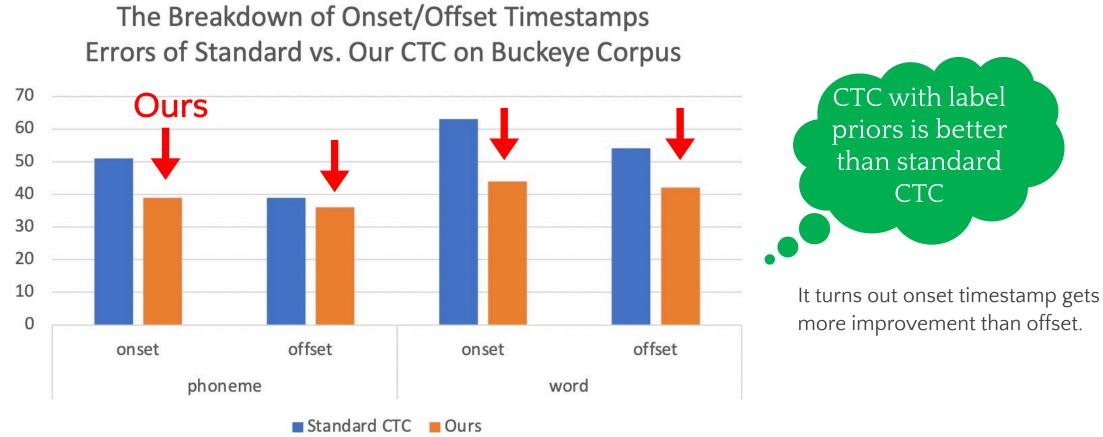


### **Experiment Results**

With a small TDNN-FFN model with 5M parameter, our method significantly improves alignment accuracy over the standard CTC model and a heuristic-based approach. We also rival the state-of-the-art Montreal forced aligner (MFA) on Buckeye and TIMIT corpus, which contains human annotated timestamps. Nonetheless, our method has a simpler pipeline and faster runtime thanks to GPUs. Metrics:

- Phoneme or word boundary error (PBE/WBE)
- Phoneme or word average duration (PDUR/WDUR)





#### <u>Remarks:</u>

- We varied the neural net configurations (architecture, model size, modeling unit, and downsampling rate). It turns out TDNN-FFN phoneme model with 5M
- Conformer or LSTM networks do not work well with label priors.
- From the experiments, applying label priors only during decoding, or applying penalties only to the blank tokens, or using an HMM topology does not have as good results as using the label priors. Some even degrades performance. These results agree with previous research.
- Fine-tuning the standard CTC model with the proposed loss works as good as training with our loss from scratch.

Comparing Timestamp Accuracy of Different Approaches on Buckeye Corpus PDUR WDUR +fine-tuning +fine-tuning Ground truth

params and downsampling rate 2 has the best performance on Buckeye/TIMIT.

In practice, we don't usually have small segments of audio and the corresponding exact and verbatim transcription to do forced alignment. We usually have the following: • Long audio, which may not be suitable to be handled as a whole due to, e.g., limited

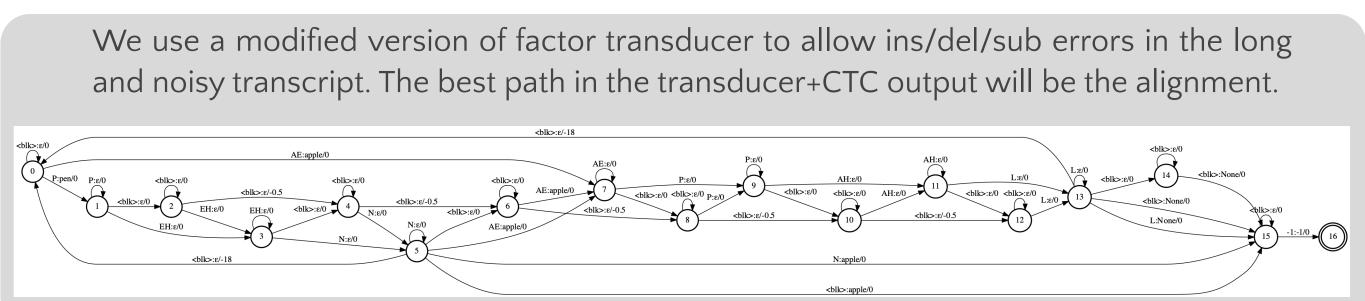
- CPU/GPU memory.



There are a few existing solutions:

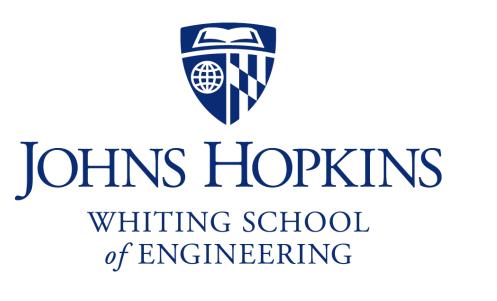
- level forced alignment with an external aligner.
- remaining unaligned regions.

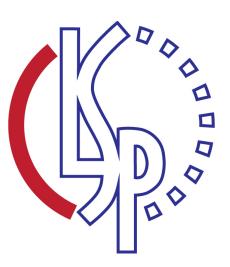
Our tutorial is based on WFST and thus falls in the first category. Our library and implementation is based on PyTorch. Any CTC model in PyTorch can be equipped with our library to become a robust aligner! This makes our aligner distinguish from existing ones.



We will demonstrate aligning a whole book, e.g., Walden by Henry David Thoreau (of 115K words), with its audiobook chapter (of 30 minutes) in the LibriVox project. This is similar to preparing the Librispeech corpus from raw data! However, today, we will have an easy-to-use, pretrained/finetuned neural network based solution! Please feel free to try it out! Scan the QR code to access the tutorial





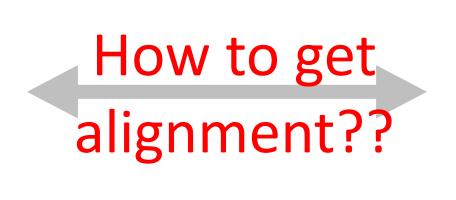


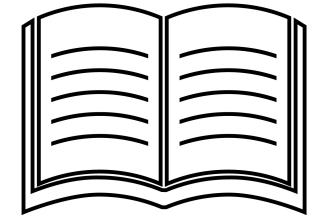
## **Meta**

#### **One More Thing**

Following the two popular TorchAudio forced alignment tutorials, we provide another tutorial on obtaining accurate speech-to-text alignment for long audio and noisy text.

Noisy long transcripts. It may have significant insertion, deletion or substitution errors.





Long and noisy text E.g., 100K words

• Kaldi (segment\_long\_utterances.sh), Gentle (https://github.com/lowerquality/gentle) and some other work employ a weighted finite state transducer (WFST) framework to model noisy texts. Gentle uses Kaldi's acoustic model and has an easy-to-use interface. WhisperX (https://github.com/m-bain/whisperX) uses attention mechanism to propose rough time stamps for uniformly segmented audio. Then, it performs phone-level or word-

• MMS (https://arxiv.org/abs/2305.13516) uses a special *<star>* token to handle missing words. • <u>SailAlign</u> iteratively identifies reliable regions and narrows down to align the

