## Learning Graphs and Simplicial Complexes

## from Data

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## Motivating Examples: Networked Data

- Huge data sets are generated in networks (transportation, biological, brain, computer, social networks)
- Data structure carries critical information about the nature of the data
- Modelling the data structure using graphs

Interpolate a brain signal
from local observations


Smooth an observed network profile

## Compress a signal in

 an irregular domain

Predict the evolution of a network process source of a rumor


Infer the topology where the signals reside

## Graph Signal Processing (GSP)

- Consider an undirected weighted graph $\mathcal{G}(\mathcal{V}, \mathcal{E}, \mathcal{W})$ $\Rightarrow \mathcal{V}, \mathcal{E}, \mathcal{W} \rightarrow$ set of nodes, edges, weights
- Associated with $\mathcal{G} \rightarrow$ Graph-Shift Operator (GSO)

$$
\begin{aligned}
& \Rightarrow \mathbf{S} \in \mathbb{R}^{N \times N}, S_{i j} \neq 0 \text { for } i=j \text { and }(i, j) \in \mathcal{E} \\
& \Rightarrow \text { Ex: Adjacency } \mathbf{A} \text {, Laplacian } \mathbf{L}=\mathbf{D}-\mathbf{A} \ldots
\end{aligned}
$$

- Define a signal $\mathbf{x} \in \mathbb{R}^{N}$ on top of the graph
 $\Rightarrow x_{i}=$ value of graph signal (GS) at node $i$
- Sometimes the graph is not enough to explain the data structure
$\Rightarrow$ Need for structures more complex than a graph
$\Rightarrow$ Use Simplicial Complexes (SCs)


## What is a Simplicial Complex?

- Mathematical structure that generalizes the concept of a graph to higher dimensions
- Building blocks
$\Rightarrow$ Vertices, edges, triangles, tetrahedra, etc
- Graphs as 1-dimensional simplicial complexes
- Social structure, simplicial complex



## Graph Learning: Motivation and Context

Network topology inference from nodal observations
"Given a collection $\mathbf{X}:=\left[\mathbf{x}_{1}, \ldots, \mathbf{x}_{R}\right]$ of graph signal observations supported on the unknown graph $\mathcal{G}(\mathcal{V}, \mathcal{E}, \mathbf{A})$ find an optimal $\mathbf{S}$ "


- This work:
$\Rightarrow$ Use data to learn both, the graph and the higher-order interactions
$\Rightarrow$ Modelling data and graph using Autoregressive Graph Volterra Models


## Related work (I): Graph Learning

- Goal: use $\mathbf{X}=\left[\mathbf{x}_{1}, \ldots, \mathbf{x}_{R}\right] \in \mathbb{R}^{N \times R}$ to learn $\mathbf{S}$ with $\hat{\boldsymbol{\Sigma}}=\frac{1}{R} \mathbf{X X}^{\top}$
- Correlation networks $\Rightarrow \mathbf{X}$ supported on $\mathcal{G}$

$$
\hat{\mathbf{S}} \approx \hat{\boldsymbol{\Sigma}}=\mathbb{E}\left[\mathbf{X X}^{\top}\right](\hat{\mathbf{S}} \text { is a thresholded version of } \hat{\boldsymbol{\Sigma}})
$$

- Partial correlation networks $\Rightarrow \mathbf{X}$ i.i.d. $\sim \mathcal{N}(\mathbf{0}, \boldsymbol{\Sigma}) \mathrm{GL}$

$$
\hat{\mathbf{S}}=\underset{\mathrm{S} \succeq 0, \mathbf{S} \in \mathcal{S}_{\Theta}}{\operatorname{argmin}}-\log (\operatorname{det}(\mathbf{S}))+\operatorname{tr}(\hat{\mathbf{\Sigma}} \mathbf{S})+\rho \mathrm{h}(\mathbf{S})[\mathrm{Fr} .08]
$$

- Graph-stationary diffusion processes $\Rightarrow \mathbf{X}$ st. w.r.t S GSR


$$
\hat{\mathbf{S}}=\underset{\mathbf{S} \in \mathcal{S}}{\operatorname{argmin}}\|\mathbf{S}\|_{0} \quad \text { s. to } \quad \hat{\boldsymbol{\Sigma}} \mathbf{S}=\mathbf{S} \hat{\boldsymbol{\Sigma}} \quad[\text { Segarra17] }
$$

- Related to graphical Lasso:

Sparse SEM: $\hat{\mathbf{S}}=\underset{\mathbf{S} \in \mathcal{S}}{\operatorname{argmin}}\|\mathbf{X}-\mathbf{S X}\|_{F}^{2}+\mathrm{g}(\mathbf{S})$ [Bazerque13]

$$
\stackrel{s}{\mathrm{E}} \mathcal{S}
$$

## Related work (II): Learning higher-order interactions

- Goal: use $\mathbf{X}$ and $\mathbf{S}$ to learn higher-order interactions
- Vietoris-Rips complex approach [Zomorodian10] RC
$\Rightarrow$ Form topological space from distances between points
$\Rightarrow$ Learn SCs from the data (i.e. $\hat{\boldsymbol{\Sigma}}=\mathbb{E}\left[\mathbf{X X}^{\top}\right]$ )
Simplicial complex


Hypergraph
$\Rightarrow$ Learn SCs ( $\mathbf{B}_{2}$ ) from edge data ( $\mathbf{X}_{1}$ ) and graph ( $\mathbf{B}_{1}$ )

- Learning hypergraphs from data [Tang23] HGSL
$\Rightarrow$ Graph structure is learned from node data
$\Rightarrow$ Hyperedges are obtained from the learned graph


## Problem Formulation: Data Modelling

- Data Modelling: Autoregressive Graph Volterra Model of order 2

$$
\mathbf{X}=\mathbf{H}_{1} \mathbf{X}+\mathbf{H}_{2} \mathbf{Y}+\mathbf{V}+\mathbf{E}, \text { with } \mathbf{Y}=\mathbf{X} \odot \mathbf{X} \in \mathbb{R}^{N^{2} \times R}
$$

$\mathrm{H}_{1} \in \mathbb{R}^{N \times N}$ pairwise interactions, $\mathrm{H}_{2} \in \mathbb{R}^{N \times N^{2}}$ node-pair interactions
$\mathbf{V} \in \mathbb{R}^{N \times R}$ exogenous variable, $\mathbf{E} \in \mathbb{R}^{N \times R}$ zero-mean white noise

- $H_{1} \mathbf{X}$ is a linear combination of the signals in the other nodes
- $\mathrm{H}_{2} \mathbf{Y}$ is a product of the signals in the other tuples of nodes
- Example of signal representation in terms of $\mathbf{H}_{1}$ and $\mathbf{H}_{2}$

$$
x_{2}=\mathbf{H}_{1}[2,1] x_{1}+\mathbf{H}_{1}[2,4] x_{4}+\mathbf{H}_{2}[2,(1,4)] x_{1} x_{4}+\mathbf{H}_{2}[2,(4,1)] x_{1} x_{4}+v_{2}+e_{2} .
$$

Part of $x_{2}$ is described by:
$\Rightarrow$ node-to-node interactions ( $\mathrm{H}_{1}$ )
$\Rightarrow$ node-to-pair interactions $\left(\mathrm{H}_{2}\right)$


## Problem Formulation: Graph \& SC Modelling

- Recalling the signal modelling

$$
\mathbf{X}=\mathbf{H}_{1} \mathbf{X}+\mathbf{H}_{2} \mathbf{Y}+\mathbf{V}+\mathbf{E}, \text { with } \mathbf{Y}=\mathbf{X} \odot \mathbf{X} .
$$

- Graph Modelling: pairwise interactions $\mathrm{H}_{1}$.
$\Rightarrow \mathcal{H}_{1}=\left\{\mathbf{H}_{1} \geq \mathbf{0}, \mathbf{B}_{1} \circ \mathbf{H}_{1}=\mathbf{0}, \mathbf{H}_{1}=\mathbf{H}_{1}^{\top}\right\}$

$\Rightarrow$ Pos. weights, no self-loops ( $\mathbf{B}_{1}=\mathbf{I}$ ), symmetry.
- SC Modelling: node-to-pair interactions $\mathrm{H}_{2}$.

$$
\Rightarrow \mathcal{H}_{2}=\left\{\mathbf{H}_{2} \geq \mathbf{0}, \mathbf{B}_{2} \circ \mathbf{H}_{2}=\mathbf{0}\right\}
$$

$\Rightarrow$ Positive weights, no self-loops

| H1 | 1 | 2 | 3 | 4 | 5 |
| ---: | ---: | ---: | ---: | ---: | ---: |
| 1 |  |  |  |  |  |
| 2 |  |  |  |  |  |
| 3 |  |  |  |  |  |
| 4 |  |  |  |  |  |
| 5 |  |  |  |  |  |


| H2 | (1,1) | (1,2) | (1,3) | (1,4) | (1,5) | (2,1) | (2,2) | (2,3) | (2,4) | (2,5) |  |  | (3,3) | (3,4) | (3,5) |  | ( 4,2 ) | ( 4,3 ) | (4,4) | (4,5) | ( 5,1 ) | $(5,2)$ | ( 5,3 ) | $(5,4)$ | $(5,5)$ |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| 1 |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |
| 2 |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |
| 3 |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |
| 4 |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |
| 5 |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |

## Proposed Approach

Proposed formulation for learning graphs and simplicial complexes
$\left(\hat{\mathbf{H}}_{1}, \hat{\mathbf{H}}_{2}\right)=\underset{\mathbf{H}_{1} \in \mathcal{H}_{1}, \mathbf{H}_{2} \in \mathcal{H}_{2}}{\operatorname{argmin}}\left\|\mathbf{X}-\mathbf{H}_{1} \mathbf{X}-\mathbf{H}_{2} \mathbf{Y}-\mathbf{V}\right\|_{F}^{2}+\alpha\left\|\mathbf{H}_{1}\right\|_{1}+\beta\left\|\mathbf{H}_{2}\right\|_{1}$
s. t.
$\mathrm{H}_{2}[k,(i, j)] \leq \theta \mathbb{1}\left(\mathrm{H}_{1}[k, i] \mathrm{H}_{1}[k, j] \mathrm{H}_{1}[i, j]\right) ;$
$\Rightarrow\left\|\mathbf{X}-\mathbf{H}_{1} \mathbf{X}-\mathbf{H}_{2} \mathbf{Y}-\mathbf{V}\right\|_{F}^{2} \rightarrow$ Fitting $\mathbf{X}$ to the considered model
$\Rightarrow\left\|\mathbf{H}_{1}\right\|_{1} \rightarrow$ Controlling the number of node-to-node interactions with $\alpha$
$\Rightarrow\left\|\mathbf{H}_{2}\right\|_{1} \rightarrow$ Controlling the number of node-to-pair interactions with $\beta$
$\Rightarrow \mathbf{H}_{2}[k,(i, j)] \leq \theta \mathbb{1}\left(\mathbf{H}_{1}[k, i] \mathbf{H}_{1}[k, j] \mathbf{H}_{1}[i, j]\right)$
$\rightarrow$ Filled triangle can exist if nodes $i, j$, and $k$ are interconnected

- Non-convex formulation because of the trilinear constraint
$\Rightarrow$ Next $\rightarrow$ convex formulation to address non-convexities


## Proposed Convex Approach

Convex formulation for learning graphs and simplicial complexes

$$
\begin{gathered}
\left(\hat{\mathbf{H}}_{1}, \hat{\mathbf{H}}_{2}\right)=\underset{\mathbf{H}_{1} \in \mathcal{H}_{1}, \mathbf{H}_{2} \in \mathcal{H}_{2}}{\operatorname{argmin}}\left\|\mathbf{X}-\mathbf{H}_{1} \mathbf{X}-\mathbf{H}_{2} \mathbf{Y}-\mathbf{V}\right\|_{F}^{2}+\alpha\left\|\mathbf{H}_{1}\right\|_{1}+\beta\left\|\mathbf{H}_{2}\right\|_{1} \\
+\gamma \sum_{i, j, k=1}^{N}\left\|\mathbf{Q}^{(i, j, k)} \circ\left[\mathbf{H}_{1}, \mathbf{H}_{2}\right]\right\|_{F}
\end{gathered}
$$

- Entries of binary matrix $\mathbf{Q}^{(i, j, k)} \in \mathbb{R}^{N \times\left(N+N^{2}\right)}$ involving three nodes
$\Rightarrow$ Node-node interactions
$\Rightarrow$ Node-pair interactions
$\mathbf{Q}^{(i, j, k)}[i, j]=1$

$$
\mathbf{Q}^{(i, j, k)}[i, N j+k]=1
$$

$$
\mathbf{Q}^{(i, j, k)}[i, k]=1
$$

$$
\mathbf{Q}^{(i, j, k)}[j, N i+k]=1
$$

$$
\mathbf{Q}^{(i, j, k)}[j, k]=1
$$

$$
\mathbf{Q}^{(i, j, k)}[k, N i+j]=1
$$

- Group entries of $\mathbf{H}_{1}$ and $\mathbf{H}_{2}$ that participate in a triangle using $\mathbf{Q}^{(i, j, k)}$
- Controlling the number of filled triangles $\left(\mathrm{H}_{2}\right)$ with $\beta$


## Synthetic Data Results

- Estimation performance $\left(\operatorname{err}\left(\mathbf{H}_{1}\right)\right)$ of different algorithms as $R$ increases

- Normalized error when estimating filled triangles $\left(\operatorname{err}\left(\mathbf{H}_{2}\right)\right)$

| Alg. $\backslash R$ | 50 | 100 | 200 | 300 | 400 | 500 |
| :--- | :---: | :--- | :--- | :--- | :--- | :--- |
| MTV-SC | 1.505 | 1.496 | 1.497 | 1.493 | 1.494 | 1.490 |
| RC | 0.790 | 0.767 | 0.761 | 0.753 | 0.748 | 0.751 |
| VGR | 0.559 | 0.428 | 0.294 | 0.214 | 0.165 | 0.133 |

## Real Data Results

- Estimation performance (F-score) of different algorithms as $N$ increases

- F-score and $\operatorname{err}\left(\mathrm{H}_{2}\right)$ when estimating filled triangles

| F-score |  |  |  | Error |  |  |
| :--- | :--- | :--- | :--- | :--- | :--- | :--- |
| Alg. $\backslash N$ | 15 | 20 | 25 | 15 | 20 | 25 |
| MTV-SC | 0.093 | 0.058 | 0.056 | 7.418 | 7.536 | 7.530 |
| RC | 0.667 | 0.650 | 0.585 | 1.350 | 2.101 | 2.837 |
| VGR | 0.718 | 0.676 | 0.625 | 0.548 | 0.558 | 0.649 |

## Conclusions

- New scheme that jointly learns graphs and simplicial complexes
- Key assumptions:
$\Rightarrow$ Model data using autoregressive graph Volterra models
$\Rightarrow$ Model network as graph $\left(\mathrm{H}_{1}\right)$ and simplicial complexes $\left(\mathrm{H}_{2}\right)$
- Jointly learn from data node-pair interactions and filled triangles
- Challenge: non-convex approach due to filled triangle modelling
$\Rightarrow$ Convex approach using group sparsity term
- Encouraging results in both synthetic and real data sets
- THANKS!
$\Rightarrow$ Feel free to contact me for questions and code andrei.buciulea@urj..es

